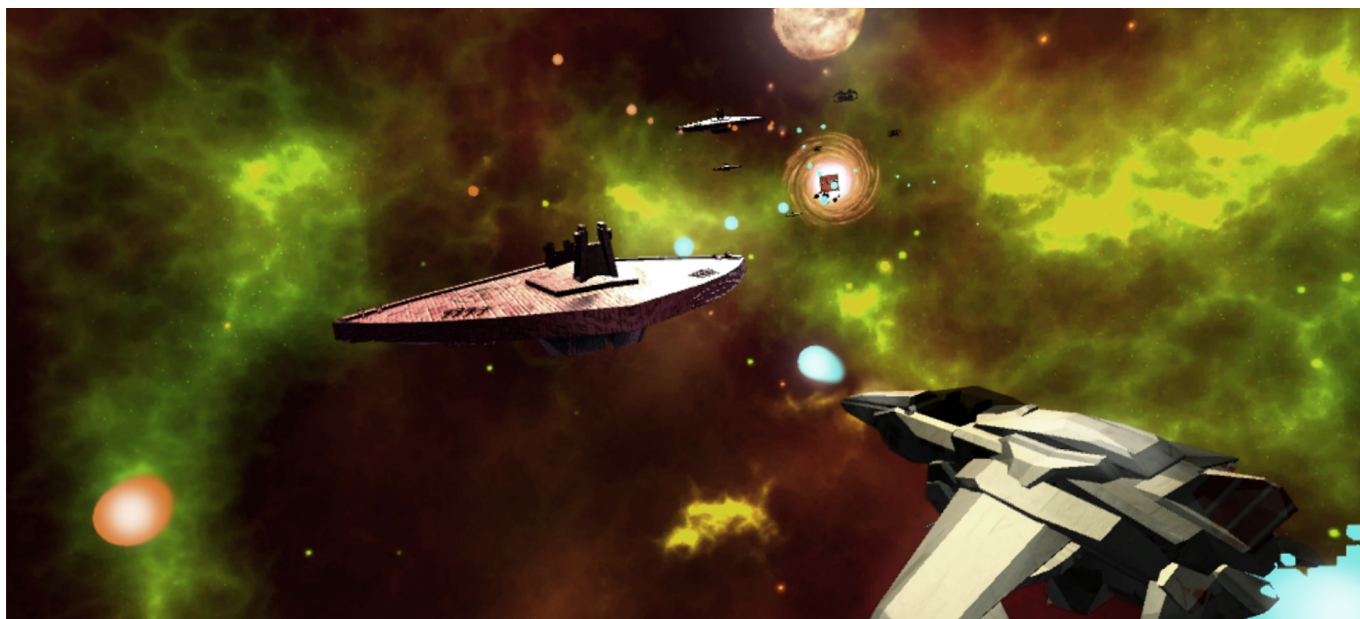

The Crystal Nebula Free Download [hacked]



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About This Game

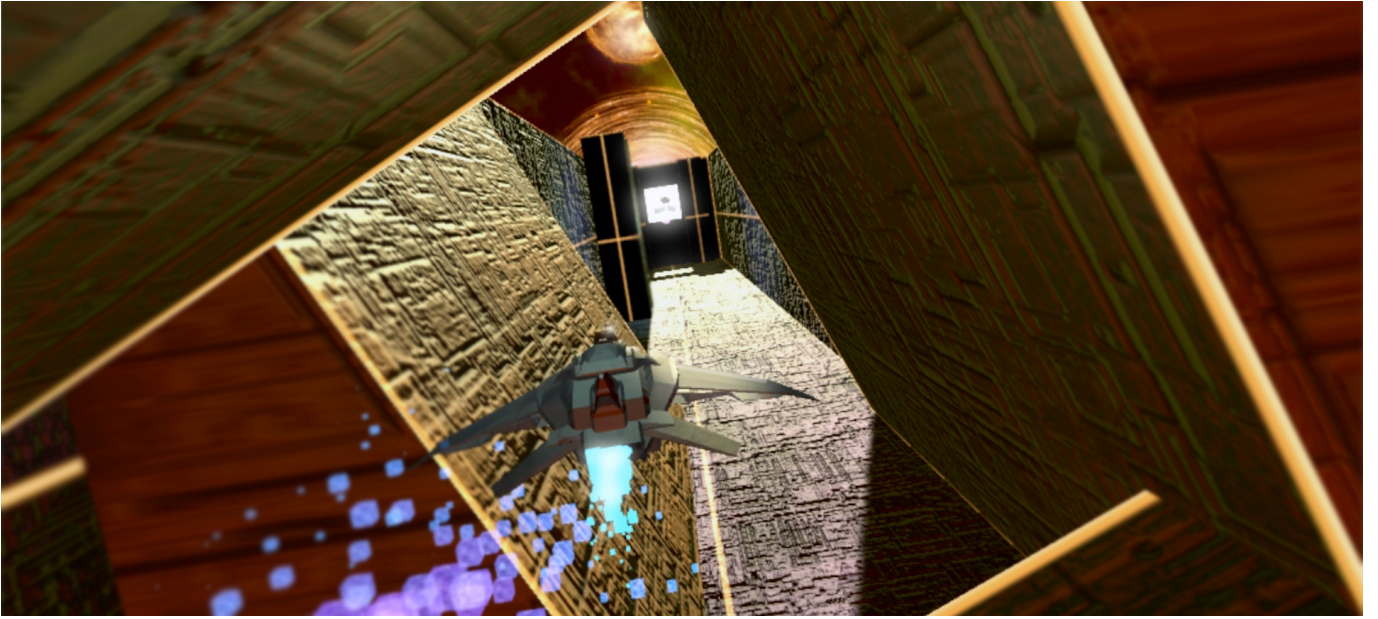
Fly your spaceship from wormhole to wormhole, navigating dangerous space station obstacle courses and collecting crystals from the wreckage of fallen enemies. The Crystal Nebula demands your highest dexterity and accuracy in order to shoot and dodge your way through its waves of opposition! Prepare to take room-scale to its fullest as you steer your ship from bound to bound, traversing the many traps of the derelict space stations and flourishing to avoid enemy fire. Demonstrate your resolve with online leaderboards and special prizes for top fighters!

Title: The Crystal Nebula
Genre: Action, Indie
Developer:
Tristan Hodges
Publisher:
Tristan Hodges
Release Date: 26 Jul, 2016

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English



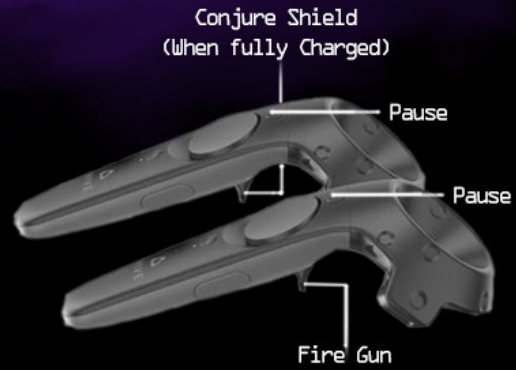


THE CRYSTAL NEBULA

Programming, Music by: Tristan Hodges

Art by: Unity Assets, Tristan Hodges

- + Pull **[[Trigger Button]]** on Ship to Start Game
- + Collect Crystals from fallen Enemies with your **[[Space Orb]]** to Charge Shield & Score Points
- + Powerups are located inside Space Station Obstacle Courses
- + Enemies don't quit -- if one passes you, watch your back!



the crystal ball nebula. the helix nebula crystal plains. the crystal ball nebula. the helix nebula crystal plains tab. the helix nebula crystal plains. the helix nebula crystal plains tab

I like this game. I would love to see more arcade-type and VR remakes of the classic arcade games. The visuals are way cool. The concept of being "in" the game and being able to actually deliver that with VR is a welcomed experience. This is well worth the \$2. The experience is worth a lot more than the price.. Ah sweet! I bought without knowing what it was because it was so cheap and it turned out to be a really fun game.. First of all how is this game only 1.59, It is an awesome game, If it was 35.99 it would still be an awesome game, It was that good after playing I bought my friend a copy as well. I love how the developers have gone for a dual style, In the one hand the background and the spaceship look real, and then in the other hand the gun firing and explosives are in a pixel art style, it looks awesome and plays awesome too.

This title is a must buy, not just for you, but for a friend as well.

10/10. At the asking price this is pretty much a must buy for any Vive owner. This reminds me of the Commodore era side scroller shoot em ups. You fly "inwards" instead, but otherwise it's the same concept as games like Delta. The soundtrack is a big plus as well, and fits very well into the game.

There are a few bugs and annoyances, like how you can't see the UI if you crash inside a maze. The control of your ship is a bit "rubbery", like if you had it attached to a rubber band. It takes a bit of getting used to. Those are very minor quips, and there are a lot of games on Steam that shipped in a much worse condition.. Super fun little game at an amazing price. Yeah it's a wave shooter but it's different then most because of the constant forward motion. It's pretty addictive trying to get the high score. I would like to see this expanded with maybe a few more ship types and power ups but it's already very solid. Come and try to beat my high score.

Suggestion: Add some more ways to score points. Maybe some sort of multiplier. Add on a bonus for beating a wave while taking no damage.. another great arcade title for the vive leaderboards as well which is really important for replay value and competition i cant wait to see where this radical game goes reminds me of asteroids zaxxon and a few other great early 80s arcade classics keep up these great little experiences devs and for only 2\$ you cant beat it im fully hooked. Unbeatable value at 1.99!

It even surpasses shooters I've paid 15 euro for in here, global leaderboards, very retro-ish style, jitter free gameplay.

The Game:

You're essentially shooting asteroids and spaceships, you navigate your way through space while blasting up and mining asteroids for those pretty gems and collect as many as you can with your second wand. The wand has tractor-beaming so you can collect those gems from a distance - but not too far as you'll miss them. AFAIK you can eventually use a short-lasting SHIELD if you collect enough of those little gems and use the second controller to protect yourself from incoming bullets.

This is a room-scale shooter so you're gonna move around a bit, especially when those labyrinth space-station-rocks come scrolling towards you, there are enemies and bonuses to collect inside those, so keep looking for that extra stuff.

Pros:

- Awesome smooth scrolling space shooter arcade game for only 1.99!
- Has more variation than many of the other quickly released VR games these days.
- Global leaderboards (keeps you replaying and fighting to be seen at the top).
- Glitch free (Tested machine I7-5820K, 32GB, GeForce 1070GTX) performance.
- 80s arcade feel, this is what you dreamed of back in the 80s future games would look like.
- Good workout, makes you sweat a little.

Cons:

- Lacks game modes.
- Shield too short and can be spoiled during intermissions.

-
- Textures a bit on the primitive low-res side. (3D studio Max 1.2 memories anyone?) ;)
 - Back breaker, those caves and tunnels will demand giant leaps up and down.
 - No health indicator, you can see the ship burn when low...but no meter or indicator.
 - No realtime score (you\u00b4ve gotta guess where you are at).
 - Space ship attackers extremely predictable, has a clearly visible easy approach pattern.

Clearly things can be improved, but you get a LOT more in this game than MORE expensive games here on Steam, this one is well worth your collection ...even if they didn\u00b4t improve on it further. For 1.99 it\u00b4s a steal.

. Excellent game with fun gameplay for a bargain price. Highly recommended.. Yeah I love this game, it's solid and like other VR games, is awesome because it's simple but engaging.. This game is awesome for the 2\$ price tag. Its basically an old school arcade jet shooter game, but in VR. There are alot of other popular game types on the Vive such as the sword type or the wave shooter type games, but to my knowledge this is the first Vive game, at least on Steam, that gives this vr space shooter experience so I think its a great game to add to your collection. The environments look pretty nice also, and it doesn't really make you motion sick even though the movement is artificial (probably because the ship's position is always the same relative to yourself).

another great arcade title for the vive leaderboards as well wich is really important for replay value and competition i cant wait to see where this radical game goes reminds me of asteroids zaxxon and a few other great early 80s arcade classics keep up these great little experiences devs and for only 2\$ you cant beat it im fully hooked. Awesome! An amazing and addictive game for only \$2.00. It is a must buy!

I love this game. I play this more than other games that cost way more. I want to thank the developer for bring out this game. It instantly becomes my "go to" game. This is what make VR fun!. First of all how is this game only \u00a31.59, It is an awesome game,

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10V10. The Crystal Nebula is a great game even if you ignore the \$1.99 price tag.

The game is technically another wave style shooter (I know, I know playyyyyed out!) but it does it differently. Instead of having a gun of some sort and being stationary the game is constantly moving forward sort of like unbreakable vr runner.

Then on top of that you are flying and maneuvering your ship through space trying to dodge rocks, enemy fire, and obstacles all while returning fire and collecting crystals to try to beat your highscore.

Another thing it does better then most games that have waves is that it doesn't start out with one enemy, then wave two has a few more, slowly building up. The first handful of games I died on wave 1. So even after dying and starting over you are still challenged from the start instead of being bored for 10-15 minutes while trying to get back to where you were.

The fact that the game is so challenging I think is what really makes this game as great as it is. I expected to load it up and get at least a few waves in but I found that every time it was a struggle to get through each and every wave! This keeps the game from getting too stale, it's a good balance where it's hard, but not too hard.

Now on top of all this we can also look at the price tag, it's 1.99. For a game that I will probably play 5+ hours before any more updates are even done it is well worth the money!

Linked below is my first impression gameplay commentary of The Crystal Nebula if you want to see the game in action check it out below!

<http://steamcommunity.com/sharedfiles/filedetails/?id=733858380>. At the asking price this is pretty much a must buy for any Vive owner. This reminds me of the Commodore era side scroller shoot em ups. You fly "inwards" instead, but otherwise it's the same concept as games like Delta. The soundtrack is a big plus as well, and fits very well into the game.

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