
The Men Of Yoshiwara: Ohgiya Key Serial Number



Download >>> [DOWNLOAD](#)

About This Game

- What is "The Men of Yoshiwara: Ohgiya"?

This is a romance game for women, with the famous Yoshiwara pleasure districts as the setting -- but with the roles of men and women reversed!

- The Story

Deep in the center of an island lies the Yoshiwara pleasure district. Never does its beauty, nor bustling activity, wane in the slightest.

Full of doubt and wonder, which courtesan will you have chosen by the end of a seemingly endless night?

- The Guys

Takigawa

The most popular courtesan at Ohgiya in the pleasure district. He conceals a lonely secret in the guise of arrogance.

Asagiri

A free and wild spirit who refuses to be tamed. He is a truly self-indulgent lover of women, and is like a little brother to Takigawa.

Gakuto

A confident and rugged courtesan. He holds a certain ambition, but has a lovable side to him...

Utsusemi

Grew up as an orphan. He holds his companions above all others, but seeks to uncover his true parents.

Ageha

A young man yet to take a customer, knowing neither love nor woman. He is looked after by Gakuto.

- This Game is for You if...

You want to fall in love with hot men

You like romance novels, manga, or dramas

You like historical stories, like those set in the Edo, Meiji, and Taisho periods (late 1800s to early 1900s)

You like romance games

Art : Hs(Hituzigumo)

Story : Hituzigumo

Title: The Men of Yoshiwara: Ohgiya
Genre: Adventure
Developer:
Dogenzaka Lab
Publisher:
Dogenzaka Lab
Release Date: 20 Apr, 2016

7ad7b8b382

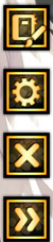
English, Traditional Chinese, Japanese





あげは

「あいつ！」





the men of yoshiwara ohgiya. the man of yoshiwara ohgiya

Bought this game on sale and I have no intention of finishing it. I read through 3 and a half routes and none were particularly interesting or well-written (a couple times I was rolling my eyes at how poor the writing could be). There are no meaningful choices for the player to make and your dialogue choices are for gaining affection only. The game got creepy at times, such as one route in particular having a virginity fixation or another route that treated a non-consensual sex scene like it was no big deal (this issue was the dealbreaker for me, the MC acted super blas\u00e9 about it). Finally, this is a port of a mobile game, and while the actual artwork is nice the rest of the presentation is poor (short audio loops, bad UI, etc).. This is the best Otome I have ever played.

Usually Otomes are very corny or the girl is very submissive and even incredibly stupid.

So it's a pain to go through a story and even more to find a decent one where you don't have to lower yourself to get a happy ending.

Not in this game. I'm in my twenties so I don't think like a teenager and need an Otome to be more consistent.

I chose Tagikawa; there is so much depth behind this Character .Actually behind all of them even if you didn't choose them.

The secondary Characters keep their depths and aren't just there to fill a scene.

I loved this game, got even the background of it.

I actually emphasized with the Characters and truly wanted them to be happy. I was immersed in this world like I was reading a book.

I felt bad for Tagikawa and understood his pain ,like in our society men have to be strong and have this stigma that if they show their pain or talk about abuse or bad past experiences ,they are less of a man .

And the interactions with all the Characters are fluid and feel real.

I didn't use any walkthrough to get a happy ending.

Other Otomes Vs this one.

In some games you're lost without a walkthrough because you have the option of either being an insensitive b** or a whiny b***. What happened as well in some games, if you don't do a certain action during the story you don't get a happy ending .And you don't find it out on your own unless you're lucky or you read online.

Not this Otome, As I said again fluid story, decisions are realistic, you don't need to lower yourself or portraying a pathetic girl. You have your personality and you're trying to get to know someone who has as much depth as you.

It's a beautiful immersive story that deserves a 10V10 definitely recommend it.

I wished I would have hard copies of the other games so I could burn them.

Hope you will enjoy this game.

Definitely give it a shot!

. So I accidentally left the game running while I went to work, hence the long play period. In all honesty I've probably only played about 4 hours of it, 2 hours for each of the 2 routes that I've played and finished. I completed Ageha's route first and I don't recommend starting with him in all honesty.

The game plays like any other visual novel, it took me about 2 hours to complete one route which has 10 chapters and a little "End of story" chapter. There are 6 CG's for the two characters that I finished and once you finish a main route you unlock the date scenario and the sequel which I have yet to play around with. I'm a rather fast reader so it may or may not take you longer to complete each route.

That being said, the game moves very fast, extremely fast for my comfort. It's not a huge release game like Code Realize: Guardians of Rebirth or any of the Hakuoki games (I highly recommend Hakuoki if you're looking into purchasing this game). I enjoy getting to know my characters, I love to find out what interests them and how different they are from everyone else, I love the build up to the first kiss or even the first time that the main character holds hands with them. I'm a huge VN supporter and that's why I jumped on this title (plus the artwork is gorgeous and I want more).

I'll be playing through the end of each route and jumping into their sequels and date scenario, for \$10 I recommend it, I'm not sure I'd purchase it at it's full price though just because there aren't that many CG's for each character.. Went with one of the men thought he was a Gansta but then found out he was nice then found out he wants to murder someone then found myself attracted to him. Then out of no where I am basically making the no no without me wanting to. GG. In all seriousness though game is great got 2 endings so far and cant wait to try out more peeps-

10V10 would make love with hot bad boy again.. I'm proud of Ohgiya. I mean, I'm still embarrassed to be caught playing it, but

I feel there's progress. Unlike Men of Yoshiwara: Kikuya, the heroine of Ohgiya is entangled with Yoshiwara for a logical purpose. She has a grounded reason for being there, in contrast to the previous game's heroine, and that means that her reserved innocence in the pleasure district is actually sad and darkly relatable, instead of merely illogical. There is even a route that, for these games especially, is subversively enjoyable: one of the potential love interests is a sex worker by choice, is happy to defend that choice when challenged, and his business savvy and skill at his chosen profession actually save the day-- leaving jealousy and possessiveness aside as the counterproductive and unnecessary negative emotions they are, upholding instead the real romantic values of loyalty and trust. Of course, that's one of many routes, and the rest resort to the usual cocktail of patriarchal, possessive, and problematic tropes that uphold the notion of a woman's virtue = virginity; but the fact that there is one route that I'd consider romantic (leaving aside the poorly written, poorly translated naughty sequences) puts it head and shoulders above its predecessor.

That said-- buy it on sale if you're going to. This is no narrative treat even if it is an improvement: it's an enjoyable mess at best.. I really enjoyed the graphics and the story lines so far have been deep, but I'm finding myself entering some situations non-consensually, and that's really why I'm put off by this game. I've played a few routes, and yet every time there are moments where (Main Character) was forced into sexual situations, one character even used incense to entice (Main Character) to give into him (although she didn't). I understand the concept of this game, but I'm still uncomfortable with the situations I've found (Main Character) in.

Like Kikuya, with some improvements, but lacking in content and uniqueness. A fun game, 7/10 overall.

What I liked:

Variety of character types

More assertive protagonist (compared to most of their games)

Lovely art

Beautiful BGM

What I disliked:

Inconsistent music loops

Short routes and lack of depth

This game takes place on the same island as *The Men of Yoshiwara: Kikuya*. Ohgiya is a competing brothel. Characters from the previous game make brief appearances, but not enough to further any storylines from the previous game.

I was not drawn to any of the characters at first. The art style is different (I prefer the character designs in *Kikuya*), which could be why. I also preferred the backgrounds in *Kikuya* as well. I thought the music in *Ohgiya* was more appealing though. Unfortunately, the music still pauses awkwardly, just like the other games.

What really shined for me in this one was the protagonist. It can be frustrating to play a character that behaves passively. The lead is much more assertive and straight forward than a lot of the ones I'm used to in these kinds of games, which I found refreshing.

Sadly, I had a hard time connecting to most of the characters and their storylines in this game. There were too many parallels to *Kikuya*'s characters. I felt like the routes lacked depth, likely due to them having fewer chapters. I also found that even though I liked a character's personality, their storyline was lacking. My favorites in this game were Gakuto and Takigawa.

I likely won't be going back to this game too often. Though, it was a nice treat to have after finishing *Kikuya*! I still thought it was very enjoyable and aesthetically pleasing. I'm proud of *Ohgiya*. I mean, I'm still embarrassed to be caught playing it, but I feel there's progress. Unlike *Men of Yoshiwara: Kikuya*, the heroine of *Ohgiya* is entangled with Yoshiwara for a logical purpose. She has a grounded reason for being there, in contrast to the previous game's heroine, and that means that her reserved innocence in the pleasure district is actually sad and darkly relatable, instead of merely illogical. There is even a route that, for these games especially, is subversively enjoyable: one of the potential love interests is a sex worker by choice, is happy to defend that choice when challenged, and his business savvy and skill at his chosen profession actually save the day-- leaving jealousy and possessiveness aside as the counterproductive and unnecessary negative emotions they are, upholding instead the real romantic values of loyalty and trust. Of course, that's one of many routes, and the rest resort to the usual cocktail of patriarchal, possessive, and problematic tropes that uphold the notion of a woman's virtue = virginity; but the fact that there is one route that I'd consider romantic (leaving aside the poorly written, poorly translated naughty sequences) puts it head and shoulders above its predecessor.

That said-- buy it on sale if you're going to. This is no narrative treat even if it is an improvement: it's an enjoyable mess at best. So, this is the spiritual successor to *Men of Yoshiwara: Kikuya*. It is a bit more compact, only five love interests instead of six, has cameos from *Kikuya*'s crew, and seems to run at about the same time as that title. The paths are shorter, too. However, the plot is a bit more refined. First of all the protagonist in this title is a young lady, who will become the next head of the family business. Before she can do so, however, her mother tells her she needs to... get pregnant. And since the only way on the island is to visit a courtesan... And she has never done so... In actuality the only male I think she's been around is her bodyguard Musashi (and that is a route I would have loved to see). So, she is a bit... nervous of the deed she will have to undergo.

Compared to most, her otome-protagonist-syndrome is rather meek. Even when the rules try to get in her way, she keeps on moving. Maybe mope a day or two, but still... The characters are vibrant and the art is great.

I would suggest getting this on discount, and in one of the two bundles. Still, it is a fairly well-done title. I can say that this was better than *Kikuya*, though it has the same MC who falls in love with every pat on the head, at least she's not that pathetic and she speaks for herself.

And it really has a good story unlike the other one.. Musashi is best boy <3

He needs his own route. That is all.

Dogenzaka-lab website maintenance done:

Thank you very much for your patience.

The website update is done.

<http://dogenzaka-lab.com/>. Steam Trading Cards are Here!:



Thanks for waiting:

Steam Trading Cards are now available!. **Dogenzaka Lab Spring Sales Campaign!:**

Save up to 90% on Dogenzaka Lab games during the campaign.

Now, you can save up to 65% on "The Men of Yoshiwara: Ohgiya" as well. Don't miss this chance!

※ This Spring Sales Campaign will end at March 31st, 2019 10:00 AM (Pacific Time).



. "The Men of Yoshiwara: Ohgiya", "My Secret Pets!" and "Tokyo School Life" : Weeklong deal Sale:

The visual novel "The Men of Yoshiwara:Ohgiya"(otome), "My Secret Pets!"(otome) and "Tokyo School Life"VN participate in the Weeklong deal Sale.

Don't miss this chance to play at a special low price!

<http://store.steampowered.com/app/447200/>

<http://store.steampowered.com/app/447180/>

<http://store.steampowered.com/app/320760/>. **The Men of Yoshiwara: Ohgiya-Steampowered Summer Sale:**



Steam's summer sale is now on.

"The Men of Yoshiwara: Ohgiya" is 40% off!

Don't miss this chance to play at a special low price!

. **April 21st Patch Notes:**

Updates:

- Fixed a bug.

[Turn the bridge offline activation code and serial](#)
[Rocksmith 2014 Edition Remastered James Bay - Hold Back the River trainer download](#)
[Exaella OVA OST Ativador download \[PC\]](#)
[Soul Gambler: Artbook amp: Soundtrack \[Keygen\]](#)
[Viki Spotter: Around The World crack highly compressed](#)
[Chipmonk! download 1gb](#)
[Tales of the Elements 2C - Original Album download for pc \[hack\]](#)
[Master Project - Japanese Soft download windows 8.1](#)
[Free Download Gone Fireflies rar](#)
[Fruit B Sudoku download cracked pc](#)