Monster Maze VR Apk Download



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About This Game

Monster Maze VR is a virtual reality maze with monsters that you can shoot. You will be teleported in spooky scenes, where you will need to find your way out of the mazes.

You will have to face your fears of height, monsters, giant spiders, snakes, death and much more.

Key Features:

-The game is approximately 25 minutes long.

-To navigate you need to hold the left touch pad while swinging your arms in a walking motion. To stop moving release the left touch pad.

-To change directions, your headset and controllers need to point in the same direction you want to go.

-Just follow the instructions in the game.

-A HTC Vive is required to play this game.

Title: Monster Maze VR

Genre: Adventure, Casual, Indie

Developer: 4 Fun Studio Publisher: 4 Fun Studio

Release Date: 24 Oct, 2016

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7+

Processor: Intel Core i7

Memory: 8 GB RAM

Graphics: Nvidia GeForce GTX 970 equivalent or higher

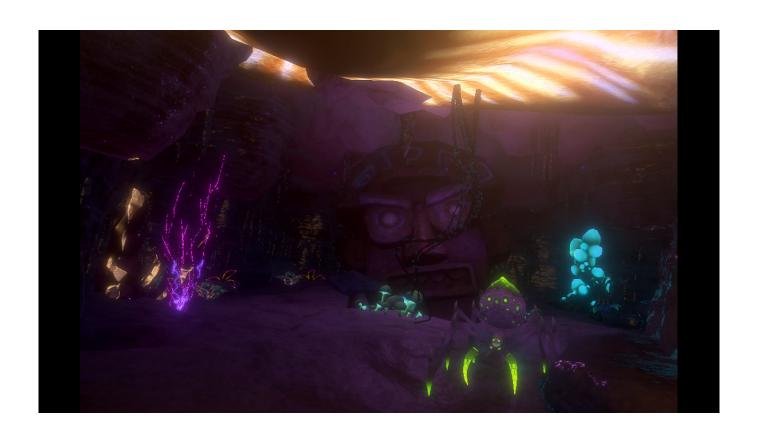
DirectX: Version 11

Storage: 3 GB available space

English







Simple But Spooky!. Reccomended. It is immersive and it is scary. Very good armswing locomotion. I liked the game overall.. This was actually pretty fun. It's a campy little VR experence with arm swinger motion and a wide variety of neat stuff in it. I wish I had thought of it.

It has a few minor performance issues when you blast monsters, knocking the hmd environment away due to performance tanking. I think it's related to the animation when they die. Secondly, the sound is spotty and has "noise" and stutters.

If those two issues are cleaned up this is a perfect little thing to scare the kids and teens with for halloween. It was actually well done. First the bad: The graphics and audio are low quality. the locomotion has bugs. You can slide sideways or you take your thumb off the touchpad and keep moving. The volume can be too loud, especially in the underground level and church. The gun's aiming was off. Finally, the game is too dark and you can see screen door effect.

Now the good. This was a great use of arm swing locomotion, though I'd enable it for both controllers instead of just the left, ie The Bellows. I know it was just a novelty game in time for Halloween, but I really enjoyed being able to move through the linear space naturally and I hope to see more game developers make use of this. Since this was a maze, I had to backtrack often. In games like this and Island 359, you have to develop a sense of VR direction to help you navigate or you can get lost really easily.

Some suggestions to the developer:

Please work on the collision detection. If I lean in to look at a witch's cauldron, I don't want to be artifically pushed back as that causes motion sickness, plus it breaks my immersion. The same thing happens on maze walls. We need the hitbox to be smaller or something. Also, maybe use some more lighting effects from objects. Just putting glowing objects in an environment with no light is unnatural,

. Got this on a Sale \$2

Worth the 40min of gameplay.

Meant more for kids but simple shooting and walking around the level, no story.

Fun one time around for price its worth the experince.

Arm swing locomotion, headset facing direction movement only, gun shooting gameplay arcross 3-4 maps.

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If those two issues are cleaned up this is a perfect little thing to scare the kids and teens with for halloween. It was actually well done.. Nice spooky VR maze game. More locations than just a corn maze. I like the variety of monsters. I like the swing arm motion--it has the most presence and therefore is ideal for a horror game. Good atmosphere and sound--maybe a little cartoony, but scary enough. The jump scares were particularly effective--I'd have liked to have had more! This game is probably more fun for non-gamers and people new to VR. Reason: just one or two hits from the guns could kill anything. To rachet up the tension, maybe have the monsters take a number of hits before they die, with bigger monsters taking more. Overall, it will definitely make it into my Halloween party line up, and is well worth the small asking price.. Got this on a Sale \$2 Worth the 40min of gameplay.

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Cute little horror maze for the kiddies.. Not really a maze, but a fun halloween game for the VIVE! This makes me excited for Christmas: D. https://youtu.be/DADiwdKiDa8

Yay.... armswinger.

Not a fan of armswinger locomotion and it's the only option here. Aside from that it's a decent little game for the price. The mazes could have been more maze like though. It felt like I was walking down a single path that occasionally had a minor branch off that ended almost immediately. I never felt like I could get lost or like I was actually in a maze.

The enemies were creative and most looked pretty impressive. As a whole I thought the game looked pretty good. Nothing spectacular but definitely above average.

I'm borderline on this one but I think that's mostly my bias against armswinger. If I try to take that out of the equation I think I have to give it a thumbs up.. First the bad: The graphics and audio are low quality, the locomotion has bugs. You can slide sideways or you take your thumb off the touchpad and keep moving. The volume can be too loud, especially in the underground level and church. The gun's aiming was off. Finally, the game is too dark and you can see screen door effect.

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. Found it enjoyable. A nice walk in the dark, for its price, is definatly worth it. Game has good visuals, gunsights were on target, so to speak. I especially liked the colors in the underground level. Overall I would say its a good game, but i wouldn't say it is for children, not from a fear factor but because of the ending which i won't spoil.

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